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filmstudies

FIFTH SEMESTER B.C.A. DEGREE EXAMINATION NOVEMBER 2020

(CUCBCSS-UG)

B.C.A.

BCA 5B 07—JAVA PROGRAMMING

(2017 Admissions)

Time : Three Hours

Maximum : 80 Marks

Section A

Answer all questions. Each question carries 1 mark.

- 1. What is a JVM?
- 2. What is meant by Encapsulation ?
- 3. What is finalize () method ?
- 4. What is the importance of finally block?

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- 5. Which are the data types available in Java?
- 6. Define constructor.
- 7. Define the terms : try, catch.
- 8. Write the usage of import statement.
- 9. What is the use of paint() method in Applet?
- 10. Write a method to fill a rectangle with red color.

$(10 \times 1 = 10 \text{ marks})$

xplais soont Stroke classes

b) What is meant by nest

Section B

Answer at least **five** questions. Each question carries 3 marks. All questions can be attended. Overall Ceiling 15.

- 11. List any two built in packages from java API along with their use.
- 12. What is difference between multiprocessing & multithreading?
- 13. What is the difference between constructor and method ?

Turn over .

- 14. What is synchronization ? How do we achieve it ?
- 15. How do we add a class or interface to a package ?
- 16. Give the difference between method overloading and method overriding.
- 17. Give a note on interfaces.
- 18. What is Synchronization ?

$(5 \times 3 = 15 \text{ marks})$

Section C

Answer at least **five** questions. Each question carries 5 marks. All questions can be attended. Overall Ceiling 25.

- 19. Explain about event handling.
- 20. Write a note on inner classes.
- 21. Write a program to find the sum of *n* numbers in java.
- 22. Explain about the characteristics of OOPs.
- 23. How can we create a Polygon using Graphics class?
- 24. Explain<PARAM> tag of applet with suitable example.
- 25. Describe the history of java.
- 26. Write the steps to create an applet program.
- 27. Explain about Stream classes in Java.

$(5 \times 5 = 25 \text{ marks})$

Section D

Answer any three questions. Each question carries 10 marks.

28. Write a JDBC program to update the balance in an account. Assume the suitable database table.

29. What is inheritance ? Explain the member access mechanism in inheritance with an example.

- 30. a) Explain the need of defining multiple catch clauses with example.
 - b) What is meant by nested try statement ? When will they be used ? Explain with example.
- 31. Which are the different methods to create a thread ? Explain with example.
- 32. Explain about different control statements in java.

 $(3 \times 10 = 30 \text{ marks})$