QP Code: UV25DR012

Reg. No : .....
Name : .....

ST MARY'S COLLEGE (AUTONOMOUS), THRISSUR-20

I SEMESTER (FYVP) DEGREE REGULAR EXAMINATIONS, NOVEMBER 2025
B. Voc. Multimedia
VMM1CJ103 : Sketching and Layout in Media
2025 Admission Onwards
(Credits: 4)

Time: 2 Hours **Maximum Marks: 60**

Section A

*Answer **all** questions. Each carries **2** Marks. **(Ceiling 20)***

1. State the main types of line drawing used in sketching.
2. How form and shape contribute to visual structure?
3. List the essential tools used for sketching in media production.
4. List steps involved in drawing from direct observation.
5. Explain the relationship between anatomy and movement.
6. List the techniques used to create dynamic poses.
7. How design choices reflect a character's role or emotion?
8. Analyse the balance between realistic and exaggerated features.
9. Define one point, two point and three point perspective.
10. How overlapping and scaling create spatial illusion?
11. How the rule of thirds improves composition?
12. Sketch a setting that complements character action.

Section B

*Answer **all** questions. Each question carries **6** Marks. **(Ceiling 30)***

13. Identify elements that define effective layout structure.
14. Design a layout plan for a 2D animated scene using key visual elements.
15. List the basic requirements for developing 3D animation layouts.
16. Apply digital tools to refine and enhance hand drawn sketches.
17. Create a storyboard that includes transitions and camera direction cues.
18. List key steps involved in drawing sequential sketches.

Turn Over

Section C

Answer ***any One****. Each question carries* ***10*** *Marks.* ***(1X10=10 Marks)***

19. Analyse how animatics identify pacing and composition problems before animation.
20. Analyse how storyboard clarity influences overall animation direction and timing.

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