D 41453	Name
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FIRST SEMESTER M.Sc. DEGREE EXAMINATION, JANUARY 2008

Computer Science

CS 103—OBJECT ORIENTED CONCEPTS AND C++

(2005 admissions)

Time: Three Hours Maximum: 80 Marks

Part A

Answer any **five** questions. Each question carries 8 marks.

- 1 "Anything in the nature can be represented as classes and objects". Comment with suitable examples.
- 2. What are container classes? Explain its applications.
- 3. Define a class string and overload the operators + and << for the operations-concentration of two strings and display the string respectively.
- 4. What do you mean by binding? Explain different types of binding techniques with examples.
- 5. What are the characteristics of Unified Modelling Language? Explain the importance of such a language in software engineering.
- 6. What is accidental multiple inheritance. Suggest one method to avoid it.
- 7. Is there any relationship between ER diagram and class diagram? Jusify your comment with suitable example(s).

 $(5 \times 8 = 40 \text{ marks})$

Part B

Answer any **four** questions. Each question carries 10 marks.

- 8. C ++ is not a complete Object oriented Programming Language. Why?
- 9. What are the differences between inheritance and nested classes? What is meant by hybrid inheritance? Discuss the issues in hybrid inheritance.
- 10. Write a program that will accept a file name and a word as command line argument and return the number of occurrence of that particular word in that file.
- 11. "Things are the basic building blocks in UML"—Explain.
- 12. Construct and explain an even-trace diagram for an ordinary telephone call.
- 13. What do you mean by coupling between classes? How can you derive from CRC cards? What is the significance of it in software design?

 $(4 \times 10 = 40 \text{ marks})$