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Name

Reg. No••••••

Maximum Weightage: 36

## FIRST SEMESTER M.Sc. DEGREE EXAMINATION, JANUARY 2011

CSC 1 CO3-OBJECT ORIENTED CONCEPTS AND C++

(2010 admissions)

Time : Three Hours

I. Answer **all** questions :

- 1 Define object identity.
- 2 Give the purpose of messages.
- 3 Define objects.
- 4 List merits and demerits of inline functions.
- 5 Explain new and delete operators.
- 6 Give the significance of constructors and destructors.
- 7 Write a statement that will read the contents of an **ifstream** object called **ifile** into an array called buffer.
- 8 What do you mean by containers?
- 9 Explain the use of file pointers.
- 10 Give the importance of UML in object oriented software design.
- 11 Discuss the approaches for identifying classes.
- 12 List steps in the design of interface objects.

 $(12 \times 1 = 12 \text{ weightage})$ 

II. Answer any six questions:

- 13 With suitable example explain "encapsulation".
- 14 Give a suitable example illustrating the need for friend function.
- 15 Explain polymorphism.
- 16 What advantage does STL provides ? Explain.
- 17 Give the steps in the overloading of a unary operator.
- 18 Explain string I/0.
- 19 Give a suitable example illustrating object interaction diagram.
- 20 Explain "state" and "activity" diagrams.
- 21 Explain component and deployment diagram.

(6 x 2 = 12 weightage) Turn over III. Answer any three questions :

22 Give a detailed account of inheritance.

23 With suitable example, explain exception handling in C++.

24 Illustrate with examples class templates and function templates.

25 With, examples explain class diagram.

26 Discuss the basic principles of object oriented design.

27 Write notes on :

(a) Software testing and maintenance.

f)L ILA

(b) Data management design.

 $(3 \times 4 = 12 \text{ weightage})$