

**D 91654**

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**Name**

**Reg. No. ....**

**THIRD SEMESTER M.Sc. DEGREE EXAMINATION, DECEMBER 2015**

**(CUCSS)**

Computer Science

**CSS 3C 02—PRINCIPLES OF COMPILERS**

(2014 Admissions)

Time : Three Hours

Maximum : 36 Weightage

**Part A**

*Answer **all** questions.*

*Each question carries 1 weightage.*

1. **What is a Compiler ?**
2. Define Ambiguous Grammar.
3. Discuss DAG representation.
4. Define basic block.
5. What are **LR** Parsers ?
6. What is the use of code generator ?
7. What do you mean by overloading of functions and operators ?
8. What do you mean by type conversions ?
9. Write a note on Handle Pruning.
10. Define parse tree.
11. What do you mean by data flow analysis ?
12. Write a note on recursive descent parsing.

(12 x 1 = 12 weightage)

**Part B**

*Answer any **six** questions.*

*Each question carries 2 weightage.*

13. Discuss symbolic debugging of optimised code.
14. What is peephole optimization ?
15. Write note on compiler construction tool's.
16. Convert  $(a/b)*abb$  into DFA.

**Turn over**

17. Briefly explain predictive parsing.
18. What are the roles of a lexical analyser ?
19. Differentiate between top down parsing and bottom up parsing.
20. Describe in detail operator precedence parsing.
21. List parameter parsing mechanisms.

(6 x 2 = 12 weightage)

### Part C

*Answer any **three** questions.  
Each question carries 4 weightage.*

22. Give an overview of phases of compiler.
23. What are type checkers ? How do they help in compilation ?
24. Discuss the storage allocation strategies.
25. Explain the principle sources of optimization.
26. Discuss the issues in the design of a code generator.
- 27 Construct a **LL(1)** parsing table for the grammar.

$E \rightarrow E +$

$T \rightarrow T *$

$F \rightarrow (E) / id$

(3 x 4 = 12 weightage)