| C 85735 | | (Pages: 3) | Name | | |
|---------------------------|---------------------------------|---------------------------|-------------------------|-------------------|--|
| | | | Reg. No |) . | |
| SECOND SEMEST | TER B.VOC. DE | GREE EXAM | INATION, AP | RIL/MAY 2015 | |
| | (CU | JCBCSS—UG) | | | |
| | Softwa | are Developmen | it | | |
| | SDC 2IT 06—F | PROGRAMMINO | G IN JAVA | | |
| Time : Three Hours | | | | Maximum: 80 Marks | |
| | | Part A | | | |
| | Ansı | ver all questions. | | | |
| 1. Which of the follow | ing feature not sup | ported by Java? | | | |
| (a) Multithreading. | | (b) Method | (b) Method overloading. | | |
| (c) Operator overloading. | | (d) Garbage | (d) Garbage collection. | | |
| 2. A final variable tha | t is not initialized a | at the time of decl | aration is known | as——— | |
| 3. are conf | ainers for class es. | | | | |
| (a) Interface. | | (b) Package | es. | | |
| (c) Constructo | rs. | (c) None of | these. | | |
| 4. 'this' keyword is us | sed to refer to—— | object. | | | |
| 5. File Output Stream | class store the dat | a in the form of— | | | |
| (a) character. | | (b) file. | | | |
| (c) bytes. | | (d) bit. | | | |
| 6. Java st | reams are used to p | erform input and | output for 16 bit | Unicode. | |
| | | | | | |

7. When a portion of the window has to be redrawn, <u>method is overridden.</u>

(a) Repaint 0.

(b) paint O.

(c) update ().

(d) None of these.

- 8. Which method is called first by an Applet?
- 9. Swing is not a part of JFC (Java Foundation Classes) that is used to create GUI application (true/false).

Turn over

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- 10. Which classes are used for connection-less socket programming?
 - (a) DatagramSocket.
- (b) DatagramPacket.

(c) Both a & b.

(d) None of these.

 $(10 \times 1 = 10 \text{ marks})$

Part B

Answer any **eight** questions, not exceeding a paragraph of 50 words.

- 11. What you mean by polymorphism?
- 12. Define HDK.
- 13. For what purpose final keyword is used?
- 14. How garbage collection is done in Java?
- 15. List out the properties of static variables and methods?
- 16. What is exception?
- 17. Explain notify() and notifyall() methods in the interthread communication.
- 18. What you meant by an event?
- 19. What are the steps involved in Applet development?
- 20. Explain FileInput stream.
- 21. What is JApplet?
- 22. What is the difference between TCP and UDP?

 $(8 \times 2 = 16 \text{ marks})$

Part C

Answer any six questions, in a page of 50 words.

- 23. Explain the features of Java.
- 24. Explain data type conversion and casting feature of Java with an example.
- 25. How multiple inheritance can be achieved by using Interface?
- 26. What you mean by a constructor ? What are the different types of constructors ? Explain with example.
- 27. What is exception? How it is handled in Java? Explain with an example program.
- 28. Write a program in Java to concatenate two files.
- 29. How parameters are passed to Applets? Explain.

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- 30. Write a program in Java to explain the concept of frames.
- 31. Compare SWING components to standard AWT.

 $(6 \times 4 = 24 \text{ marks})$

Part D

Answer any two questions, not exceeding four pages.

32. What are different types of inheritance supported by Java? Explain with example.

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- 33. Explain standard streams of Java in detail.
- 34. Write a Java program for string concatenation, string conversion and string comparison.

Or

35. Explain JDBC and the architecture in detail with a diagram.

 $(2 \times 15 = 30 \text{ marks})$