

**D 14801**

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Name.....

Reg. No.....

**THIRD SEMESTER B.VOC. DEGREE EXAMINATION, NOVEMBER 2016**

Multimedia

SDC 3MM 10—INTRODUCTION TO ANIMATION

Time : Three Hours

Maximum : 80 Marks

**Section A**

*Answer all questions.*

I. Choose the right answer from the following :

1 Images using lines and curves :

- (a) Vector.
- (b) Spreadsheets.
- (c) Raster.
- (d) None of the above.

2 Flash Software :

- (a) Vector.
- (b) Pixel.
- (c) Spreadsheet.
- (d) Publishing.

3 Full form of SWF :

- (a) Sequential wave form.
- (b) Shockwave file.
- (c) Save wave flash.
- (d) Shake wave flash.

4 Action Script :

- (a) Photoshop.
- (b) Dream weaver.
- (c) Flash.
- (d) Illustrator.

**Turn over**

- 5 What are the default size in Flash Software ?
- (a)  $550 \times 400$ .
  - (b)  $300 \times 450$ .
  - (c)  $250 \times 400$ .
  - (d)  $325 \times 450$ .
- 6 Shock wave file ———.
- (a) PSD.
  - (b) Wav.
  - (c) SWF.
  - (d) None of the above.
- 7 Short key of Group ?
- (a) CTRL + G.
  - (b) CTRL + D.
  - (c) CTRL + A.
  - (d) CTRL + SHIFT-G.
- 8 Sound Editing Software :
- (a) Photoshop.
  - (b) Sound forge.
  - (c) Dream weaver.
  - (d) Sound Elements.
- 9 Short cut of inserting Blank Key Frame is ?
- (a) f3.
  - (b) f6.
  - (c) f4.
  - (d) f7.
- 10 Short Key of Ungroup ?
- (a) CTRL + SHIFT-U.
  - (b) CTRL + SHIFT-G.
  - (c) CTRL + SHIFT-L.
  - (d) CTRL + G.

(10 × 1 = 10 marks)

**Section B**

*Answer any **eight** questions.*

II. Write short notes on any *eight* of the following :

- 11 Create a key frame Animation.
- 12 What is Motion Tween ?
- 13 Write about Graphics Symbol in Flash Software ?
- 14 What is layers in Flash Software ?
- 15 Define the term Time Line.
- 16 What do you mean by Action Script ?
- 17 Explain about Action Script and Interactivity.
- 18 What is a blank Key Frame ?
- 19 Explain working with Variables.
- 20 Explain modifying an object with Action Script.
- 21 What is Symbol ? Explain with examples.
- 22 Explain about swatches in Flash Software.

(8 × 2 = 16 marks)

**Section C**

*Answer any **six** questions.*

III. Write short essays on any *six* of the following :

- 23 Write Action Script stop and play.
- 24 Explain Scenes.
- 25 Draw a Basket ball and create Animation.
- 26 Explain organizing Project Layers.
- 27 Explain Controlling Time Line with Action Script.
- 28 Write note pad documentation loading.
- 29 Explain flash UI components.
- 30 Create an application form in flash.
- 31 Explain Symbols and Instances.

(6 × 4 = 24 marks)

**Turn over**

**Section D**

*Answer any **two** questions.*

IV. Write essays on any *two* of the following :

- 32 Explain about Animation Principles.
- 33 Explain the steps to create simplest form of mask with suitable examples.
- 34 Explain the use of Tweens for Animation.
- 35 Explain various components in Flash.

(2 × 15 = 30 marks)