

**FIFTH SEMESTER B.VOC. DEGREE EXAMINATION, NOVEMBER 2017**

Software Development

SDC 5IT 19 (E3)—MOBILE SOFTWARE DEVELOPMENT USING ANDROID

Time : Three Hours

Maximum : 80 Marks

**Part A***Answer all questions.*

1. What is Emulators ?
2. The root element of AndroidManifest.xml is \_\_\_\_\_.
  - (a) Application.
  - (b) Activity.
  - (c) Manifest.
  - (d) Action.
3. What is Bundle in Android program ?
4. All layout classes are direct subclasses of \_\_\_\_\_.
  - (a) Android.widget.AbsoluteLayout.
  - (b) Java.lang.Object.
  - (c) Android.view.ViewGroup.
  - (d) Android.view.View.
5. DDMS stands for \_\_\_\_\_.
6. What is APK format ?
7. Which thread broadcast receivers will work in android ?
  - (a) Worker thread.
  - (b) Main thread.
  - (c) Activity thread.
  - (d) None of the above.
8. What is sleep mode in Android ?
  - (a) Only Radio interface layer and alarm are in active mode.
  - (b) Switched off mode.
  - (c) Air plane mode.
  - (d) None of the above.
9. JSON exception in Android is \_\_\_\_\_.
  - (a) JSon Exception.
  - (b) Json not found exception.
  - (c) Input not found exception.
  - (d) None of the above.

**Turn over**

10. What is the package name of HTTP client in Android ?
- (a) com.json. (b) org.apache.http.client.  
(c) com.android.JSON. (d) org.json.

(10 × 1 = 10 marks)

### Part B

*Answer any **eight** questions, not exceeding a paragraph of 50 words.*

11. What is the difference between a java program and an android program ?
12. What are the tools used for Android development ?
13. What is the purpose of AutoComplete Text View ?
14. Write the code to show toast message.
15. What are the basic tools used to develop an Android app ?
16. What is ANR ?
17. What is the purpose of SQLite database ?
18. What do you mean by AAPT ?
19. Define a thread in Android.
20. What are the different Android APIs which helps to play audio and video ?
21. What is an adapter ?
22. What do you mean by portable wifi hotspot ?

(8 × 2 = 16 marks)

### Part C

*Answer any **six** questions, in a page of 250 words.*

23. Write a note on virtual machine in Android.
24. Explain about the content provider in Android.
25. Write a note on different types of system broadcast receivers.
26. What is the difference between implicit intent and explicit intent in Android ?
27. What you mean by data binding ?
28. Write a java program to write a String into a File.

29. Explain about Android Video Player.
30. Differentiate between Array Adapter and Simple Cursor Adapter.
31. How to create a program to show map of a particular place ?

(6 × 4 = 24 marks)

### Part D

*Answer any two questions, not exceeding four pages.*

32. Explain about the advantages and scope of Android.

*Or*

33. Differentiate between onItem Click Listener and onItem Selected Listener. Explain with the help of program code.
34. What are the different ways to store data permanently in an Android device ? Explain.

*Or*

35. Discuss about the Process and its life cycle in Android.

(2 × 15 = 30 marks)