D 52269   (Pages : 2)   Name..

Reg. No...................................

THIRD SEMESTER B.VOC. (PROGRAMME) DEGREE EXAMINATION NOVEMBER 2018

(CUCBCSS—UG)

SDC 3MM 10—INTRODUCTION TO ANIMATION

Time : Three Hours   Maximum : 80 Marks

Section A (Very Short Answer Questions)

Answer **all** *questions.*
Each question carries 1 mark.

1. Write two type of sound editing softwares ?

2. Two type of audio file formats ?

3. An animation depends on ————— per second ?

4. Which key is used for inserting sound in timeline ?

5. Where do see free transform tool in flash software ?

6. Two type of paint bucket in flash software ?

7. ————— and ————— are two animation principals.

8. What is scenes in flash software ?

9. Which tool is used for line and geometric shape ?

10. Short key of select the scene ?

(10 × 1 = 10 marks)

Section B (Short Answer Questions)

Answer any **eight** *of the following.*
Each question carries 2 marks.

11. Write steps how to open a flash software ?

12. Define the term Timeline ?

13. Write about different type of shapes in flash software ?

14. What is multiple trigger interaction ?

15. Explain the Flash UI Components ?

16. Explain Classical Animation ?

17. Explain about action script and interactivity ?

18. How can we implement triggers ?

Turn over

19. What is the difference between hiding a layer and locking a layer ?

20. How can we Creating Action Script Loops ?

21. Explain the working with Variables ?

22. How to write script for Visibility of an object ?

(8 × 2 = 16 marks)

Section C (Short Essay Questions)

Answer any six of the following.
Each question carries 4 marks.

23. Explain about symbols in flash software ?

24. Write the difference between a guide layer and a mask layer with example ?

25. Differentiate between a Frame and a Key Frame ?

26. Explain about multiple trigger interaction ?

27. Write about masking in flash software

28. Explain Animation and Organizing Projects Layers ?

29. Explain Controlling the Timeline with Action Script ?

30. Explain Working With Variables and Arrays ?

31. Explain about Embedding Video building user defined functions ?

(6 × 4 = 24 marks)

Section D (Essay Questions)

Answer any two questions.
Each question carries 15 marks.

32. Explain about Adding Media and Publishing Flash Movies ?

33. What are the differences between 2d and 3d softwares ?

34. Explain the steps for synchronizing audio to animation ?

35. Describe the use of the various drawing tools in flash ?

(2 × 15 = 30 marks)