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## FIFTH SEMESTER B.VOC. DEGREE EXAMINATION, NOVEMBER 2018

Software Development

SDC 5IT 19 (E3)—MOBILE SOFTWARE DEVELOPMENT USING ANDROID

ne	Three	Hours		Maximum: 80 Marks				
		P	art A					
Answer all questions.								
1.	Which l	kernel is used in Android?						
2.	Which a	among the following is not a member	er of	Open Handset Alliance ?				
	(a)	Apple.	(b)	Wipro.				
	(c)	Samsung.	(d)	None of these.				
3.	****	— is used to uniquely identify the	fram	nework API version of the android platform.				
	(a)	Version number.	(b)	Code name.				
	(c)	API level.	(d)	None of these.				
4.	4. Select the unit that is not recommended for specifying dimensions.							
	(a)	Points.	(b)	Scale Independent Pixels.				
	(c)	Density Independent Pixels.	(d)	Pixels.				
5.	Where	the data stored in Android?						
6.	6. SDK stands for ———.							
7.	Which	thread services work in android?						
	(a)	Worker thread.	(b)	Own thread.				
	(c)	Main thread.	(d)	None of the above.				
8.	What is	s bean class in android?						
	(a)	A class used to hold states and objective	ects.					
	(b)	A bean class can be passed from one activity to another.						
	(c)	A mandatory class in android.						
	(d)	None of the above.						

Turn over

- 9. Which method is used to find GPS enabled or disabled programmatically in Android?
  - (a) finish().

- (b) getGPSStatus().
- (c) onProviderDisable().
- (d) getGPSO.
- 10. What is GCM in Android?
  - (a) Google Cloud Messaging for chrome.
  - (b) Google Count Messaging.
  - (c) Google Message pack.
  - (d) None of the above.

 $(10 \times 1 = 10 \text{ marks})$ 

## Part B

Answer any eight questions, not exceeding a paragraph of 50 words.

- 11. What are the main application development components of Android?
- 12. What is Logcat?
- 13. List the advantages of relative layout.
- 14. What is spinner?
- 15. Write the code to create a toast.
- 16. In our Android device, we store music in different folders; but in our music player we get all songs together as a list. How it is possible?
- 17. What do you mean by AAPT?
- 18. Define a thread in Android.
- 19. How do you disable apps in Android?
- 20. What is an adapter?
- 21. What are the different methods used to get current location of an Android device?
- 22. What is a push button notification on Android?

 $(8 \times 2 = 16 \text{ marks})$ 

## Part C

Answer any six questions, in a page of 250 words.

- 23. Explain about Android emulator.
- 24. What are the core building blocks of Android? Give a brief note on each.
- 25. How to start an application automatically after startup?
- 26. What is an event in Android? Give an example.
- 27. Write a short note on ADB tool.
- 28. What is DDMS? Describe some of its capabilities.
- 29. Explain about Thread-safe methods.
- 30. What are the advantages of JSON over XML?
- 31. What is the purpose of Android TelephonyManager?

 $(6 \times 4 = 24 \text{ marks})$ 

## Part D

Answer any two questions, not exceeding four pages.

32. What are the various features and applications of Android?

Or

- 33. In an Android device, how to pass values from one activity to another. Explain with the help of program code.
- 34. What is SharedPreference? Explain with real world examples.

Or

35. Discuss in detail about the Custom Components of Android.

 $(2 \times 15 = 30 \text{ marks})$