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FIFTH SEMESTER B.Sc. DEGREE EXAMINATION, NOVEMBER 2018

(CUCBCSS--UG)

B.C.A.

BCA 5B 11—COMPUTER ORGANIZATION AND ARCHITECTURE

Time: Three Hours Maximum: 80 Marks

Part A

Answer all the questions.
Each question carries 1 mark.

1.	———— register is a general purpose processing register.					
2.	The timing for all registers in the computer is controlled by a ———— generator.					
3.						
4.	CISC stands for ———.					
5.	The ways that operands are choose during program execution is called ———.					
6.	———— memory consists of internal flip-flops that store the binary information.					
7.	is the set of addresses generated by program as they reference instructions and data.					
8.	A technique called ———— allows the DMA controller to transfer one data word at a time, after which it must return control of the buses to the CPU.					
9.	A parallel processing system is able to perform ————————————————————————————————————					
10.	The data transfer instructions in RISC are limited to ————————————————————instructions.					
	$(10 \times 1 = 10 \text{ marks})$					

Part B

Answer all questions.

Each question carries 2 marks.

- 11. What is memory read cycle?
- 12. What is control word?
- 13. Explain the hit ratio in cache memory organization.

Turn over

- 14. Compare a half-duplex transmission system with full-duplex transmission system.
- 15. Explain the basic concept of SISD.

 $(5 \times 2 = 10 \text{ marks})$

Part C

Answer any **five** questions. Each question carries 4 marks.

- 16. What is instruction code? Explain.
- 17. Explain the control of AC register.
- 18. Explain register stack organization.
- 19. What are program control instructions? Explain.
- 20. Explain associative memory organization.
- 21. Discuss the strobe control method of asynchronous data transfer.
- 22. What is MESI protocol? Explain.
- 23. What is vector processing? Discuss its applications.

 $(5 \times 4 = 20 \text{ marks})$

Part D

Answer any **five** questions. Each question carries 8 marks.

- 24. Discuss the control unit of a basic computer and its control timing signals with neat diagram.
- 25. Explain the concept of address sequencing in microprogramming.
- 26. Discuss various instruction formats with suitable example.
- 27. Explain division algorithm with the flow chart for divide operation.
- 28. What is memory address map? Explain.
- 29. Discuss address mapping using pages in virtual memory organization.
- 30. What is DMA transfer? Explain.
- 31. Explain instruction pipeline with suitable example.

 $(5 \times 8 = 40 \text{ marks})$